

# magician

be aware - cast real spells - level up your soul

*magician is simple to play, and takes a lifetime to master*

## **be aware**

*As within, so without, and vice versa.* Believe that everything that happens involving you outside of you, has an analogue inside of you. External events shape your interior. Reshaping your interior reshapes external events.

*Search the inner map.* Thus, all relevant things, though they may be distorted or obscure outside, can be sensed through their interior analogue. Read it, examine it, seek what you do not yet notice. Observe over time. The effects of your magic will be written there.

*Interior mastery is power.* An age old adage, because it's true. Awareness is required for learning; learning is required for mastery; mastery leads to power.

## **cast real spells**

*Play with interior movement.*

Adopt a belief. How does it move you?

Do the thing you least desire to, for no purpose but that it's compelling. Which pieces shift?

Try something you've never done. What newly appears on the inner map?

(We learn a particular range of inner actions in our childhood and then vary them surprisingly little. The more we are motivated by purpose, the less they vary. Play with new ones for precisely no purpose but whimsy.)

*Declare yourself powerful.*

Decide that you are a magician who can effect any inner or outer outcome through these new actions.

Take your power seriously. Go and try to do it with all gravity. Call it casting a spell.

Don't take your power too seriously. Watch the inner map and outer world. See what happens.

*Build your spell repertoire.*

Did any part of your spell work or do something else important? Turn it into a refined, better spell.

Cast a lot of spells. All the time, all over the place. Remember to act like a powerful, *versatile* magician.

Use combos. When certain spells become reliable, use them as building blocks. Make complex spells.

## level up your soul

*Pick a frontier.* After a while, when you're ready, find a part of the map that you want to improve at, and start focusing your magic learning there. When you get better enough, pick a new one. Always be levelling something.

*Use magic automatically.* When you use your basic spells a lot, you'll start getting good enough at them to cast them as free actions. Then you'll start forgetting that you're even doing them. Over time, you'll automatically do increasingly deep and complex magic.

*The game never ends.* Sometimes you'll feel capable; sometimes you'll feel limited. When you feel capable, it means that you can do a lot compared to what you can see. Play with a frontier of looking for new things to notice on the map. When you feel limited, it means you see a lot compared to what you can do. Play with deciding that you're a powerful magician, go forth, and cast as many spells as you believe there are still things to be done in the world.